

**FRANKLIN UNIVERSITY DEGREE CHECKLIST: EFFECTIVE FALL 2016 - SUMMER 2017**

**Bachelor's Degree - INTERACTIVE MEDIA DESIGN (124 Hours)**

**\*\*THIS DOCUMENT IS AN UNOFFICIAL, INFORMATIONAL GUIDE.\*\***

Please review your Academic Evaluation and contact Advising Team with any questions.

FRANKLIN UNIVERSITY COURSE CODE	TRANSFER COURSE EQUIVALENCY (if applicable)	FRANKLIN UNIVERSITY COURSE CODE	TRANSFER COURSE EQUIVALENCY (if applicable)
<b>GENERAL EDUCATION CORE</b>		<b>PROFESSIONAL FOUNDATIONS</b>	
<input type="checkbox"/> WRIT 120 College Writing	<u>ENGL 1101 Engl Comp I AND ENGL 1102 Engl Comp II</u>	<input type="checkbox"/> PF 321 Learning Strategies ( *must be taken prior to the start of all other Franklin coursework)	
<input type="checkbox"/> Mathematics (beyond Intermediate Algebra) *	<u>Check with Franklin Advisor</u>		
<input type="checkbox"/> Science Area (2 courses with 1 having a laboratory component)	<u>Select from Natural/Physical Sciences (NOT Nutrition)</u>		<b>MAJOR AREA</b>
<input type="checkbox"/> Social/Behavioral Science Area (2 courses in different disciplines)	<u>Courses such as Anthropology, Sociology, Psychology, etc.</u>	<input type="checkbox"/> COMM 335 Communication in Groups & Teams	<u>COURSE MUST BE TAKEN AT FRANKLIN UNIVERSITY</u>
<input type="checkbox"/> Arts and Humanities Area (2 courses)	<u>Courses such as Philosophy, Literature, Ethics, etc.</u>	<input type="checkbox"/> COMP 325 Human Computer Interaction	<u>COURSE MUST BE TAKEN AT FRANKLIN UNIVERSITY</u>
<input type="checkbox"/> SPCH 100 Speech or Interpersonal Communication	<u>COMM 1115 Fundamentals of Effective Speech</u>	<input type="checkbox"/> GRPH 310 Advanced Graphic Design	<u>COURSE MUST BE TAKEN AT FRANKLIN UNIVERSITY</u>
<input type="checkbox"/> WRIT 220 Research & Writing for Academic & Prof	<u>ENGL 1102 English Composition II</u>	<input type="checkbox"/> IMD 400 Interactive Media Design for Training/Instruction	<u>COURSE MUST BE TAKEN AT FRANKLIN UNIVERSITY</u>
<input type="checkbox"/> COMP 106 Introduction to Spreadsheets	<u>CSCI 2218 Excel</u>	<input type="checkbox"/> IMD 430 Interactive Media Design for Entertainment	<u>COURSE MUST BE TAKEN AT FRANKLIN UNIVERSITY</u>
<input type="checkbox"/> COMP 108 Introduction to Databases	<u>CSCI 2213 Access</u>	<input type="checkbox"/> IMD 450 Interactive Media Design for Advertising	<u>COURSE MUST BE TAKEN AT FRANKLIN UNIVERSITY</u>
<input type="checkbox"/> MATH 150 Algebra Competency	<u>MATH 1118 Intermediate Algebra</u>	<input type="checkbox"/> IMD 490 Interactive Media Design Practicum	<u>COURSE MUST BE TAKEN AT FRANKLIN UNIVERSITY</u>
	<b>TECHNICAL AREA</b>	<input type="checkbox"/> IMD 495 Interactive Media Capstone	<u>COURSE MUST BE TAKEN AT FRANKLIN UNIVERSITY</u>
<input type="checkbox"/> Web Design Fundamentals Course	<u>Check with Franklin Advisor</u>	<input type="checkbox"/> MIS 320 Technical Communication	<u>COURSE MUST BE TAKEN AT FRANKLIN UNIVERSITY</u>
<input type="checkbox"/> Graphic Design Fundamentals Course	<u>Check with Franklin Advisor</u>		
<input type="checkbox"/> Interactive Design Fundamentals Course	<u>Check with Franklin Advisor</u>		
<input type="checkbox"/> 15 Semester/22.5 Quarter credit hours in one of the approved Interactive Media Design disciplines such as Web Design, Interactive Media, Flash Animation, or Media Design.			
			<b>UNIVERSITY ELECTIVES</b>
			Select additional courses to satisfy Franklin University residency requirements and overall required hours.
			Additional Major Area Electives are recommended. Contact Advising Team for other options.

**Franklin University Transfer Notes**

*\*Both general education and university elective courses must be non-developmental.*

*\*Transfer credit hour minimums for a 4 hour Franklin course is 2.67 semester hours. The difference in transferred credit and Franklin course credit must be made up in the General Education Electives and/or University Electives sections.*

*\*For Math Beyond Intermediate Algebra requirement, student may select College Algebra, Calculus or Finite Mathematics. If Statistics is used for this mathematics requirement, an additional general education elective will be required.*

*\*For the Social Sciences requirement, students must take courses in at least 2 separate disciplines.*

*\*Laboratory component needed for at least 1 science course.*

*\*Students are required, at a minimum, to complete 30 hours of non-developmental coursework with Franklin University.*

**Algebra Competency Requirement**

Franklin University requires that all of our students satisfy an Algebra Competency Requirement. The Algebra Competency Requirement can be met in the following ways:

1. Pass the Franklin University Algebra Competency Test;
2. Take Fundamental Algebra (MATH 150) at Franklin University; or
3. Transfer in Fundamental Algebra (MATH 150) or higher (College Algebra, Calculus, Finite Math, etc., but not Statistics\*\*)
4. Transfer in Introduction to Quantitative Reasoning (MATH 115) AND Statistical Concepts (MATH 215) (For Non-STEM
5. Transfer in Introduction to Quantitative Reasoning (MATH 115) AND pass Statistical Concepts (MATH 215) at Franklin University (For Non-STEM majoring students only)
6. Pass Introduction to Quantitative Reasoning (MATH 115) AND Statistical Concepts (MATH 215) at Franklin University (For Non-STEM majoring students only)